

## **1. PERSONALISE YOUR SHIELD AND YOUR COLOURS**

You will be able to customize your badge, choosing its shape, form and pattern. Make sure your badge strikes fear into the heart of your opponents! By playing and progressing in the game you will be rewarded with more customization options.

Improve your game and become an outstanding ADRENALYN XL™ player to move up a level.

## **2. LEAGUES RANKING FOR CLASSIC MODE**

Adrenalyn XL has a game ranking system based on hierarchical league levels where users are compared by their XP. You can gather XP by playing competitive matches against other users.

There are leagues in 5 levels:

- Serie A-drenalyn: with a unique group 20 users. This is the élite of the Adrenalyn online game.
- First Division: three groups with 20 users each (60 users)
- Second Division: nine groups with 20 users each (180 users)
- Third Division: twenty-seven groups with 20 users each (540 users)
- Amateurs: a unique group with all other users.

At the 15<sup>th</sup> and the end of each month, Panini will freeze the rankings inside each league and group to determine which users will move to an upper league and which users are relegated down to a lower league.

Leagues are calculated every 2 weeks as per the following schema:

- Serie A-drenalyn: The lowest 3 users descend to the First Division.
- First Division: The highest user of each league ascends to the Serie A-drenalyn (3 users). The lowest 3 users of each league descend to the Second Division (9 users).
- Second Division: The highest user of each league ascend to the First Division (9 users). The lowest 3 users of each league descend to the Third Division (27 users)
- Third Division: The highest user of each league ascend to the Second Division (27 users). The lowest 3 users of each league descend to the Amateurs (81 users)
- Amateurs: The highest 81 users ascend to the Third Division

After the leagues are calculated everyone's XP is reset, but your best placement will be stored in your profile.

During the initial 2 weeks of the season (from December 15<sup>st</sup> to December 31<sup>st</sup> 2022) all users are placed in the Amateurs division. After two weeks, the highest 800 users will form the initial division.

Important: during a 2 weeks session, users can challenge users of any league and group. Of course, in case a user with a higher XP will challenge a user with a lower XP, the points he will gain in case of win are quite low, and, at the same time, the opposite is true.

## **3. HEAD TO HEAD MODE, XP and LEVEL RANKING**

In the HEAD TO HEAD MODE you start at level 20 and aim to reach level 1. You can gather XP by playing competitive matches against other users.

All users are ranked by their XP in a global level ranking. Every two weeks the XP and levels are reset, but the best level you have reached is stored in your profile. Try to match your top level again!

## **4. ACTIVATE THE CARD**

Enter the code on the back of your trading card to add it to your virtual collection. You can also enter the code to earn COINS, which you can use to activate special virtual cards and improve your team and your chances of winning.

Every 30 activated codes, you will also receive a Standard Digital Pack and 2 training cards.

## **5. CREATE YOUR SQUAD**

Before starting an ADRENALYN XL™ match, you have to put your squad together. You need 16 players – 11 of which will make up your first team and 5 subs. Each team must have a goalkeeper and a maximum of five players for each position.

Put together your strongest team using your cards. Adapt your team and playing system to your winning game plan. Plus, to help you pick the best players, you can order extra cards according to their position, their club, and their scores in attack or defence.

There's also the 'virtual trainer' button, which will help you to put together your squad.

## **6. CHOOSE YOUR GAME SYSTEM**

After selecting your players, you have to decide on a formation (eg 4-4-2, 4-3-3, 3-5-2). Choose the best system for your players. If you have lots of good defenders, use a more defensive system, but if you have excellent forwards, adopt a more offensive system.

## **7. LOBBY**

The lobby is the online ADRENALYN XL™ players' meeting point where you can challenge an available user within your level range chosen by the system.

The system will match you depending on the selected main game modalities: CLASSIC and HEAD TO HEAD MODE.

## **8. TRAIN AGAINST THE COMPUTER**

Need to train but don't have anyone to play against? You can play a friendly against the computer, with five difficulty levels. The final two levels are so tough that if you win, not only will it improve your team, but you're also unlikely to lose against a real-life opponent!

## **9. START THE GAME**

The player chosen by the computer to start the match selects one of their cards and decides whether to attack or to defend, or chooses the control value of their card. In turn, their opponent selects one of their cards and uses it in defence, midfield (control) or attack.

If the first player attacks, their opponent has to defend themselves, or vice versa.

If you play a control rating, the opposing player must also call out their control rating.

The players compare the chosen values of the selected cards. The card with the highest value scores a goal and begins the next battle. Cards chosen for this challenge cannot be selected again during the match and are placed outside the lobby.

If both numbers are the same, it goes to a tiebreaker between the total value (adding attack, control and defence) of each card.

If the total value ends in a draw too, the two cards are ignored and no player wins the match. If the whole match ends in a draw, the team with less card sum wins.

Just like in a real match, substitutes can snatch a win for you in the last moments, but you have to use them effectively! You have to choose your substitutes when you have the ball possession before selecting a card. The card which is replaced is discarded.

## 10. MARKET

In the 'market' section you can:

- redeem the COINS won during matches and tournaments, or gained by activating cards, completing the virtual binder (some items can be redeemed only after 30 product code activations);
- buy special digital cards that will give you a better chance of winning your next match;
- get virtual packs with the cards of the collection;
- buy exclusive Online Challenger and Online Stars cards.

## 11. COMBO

Pick some COMBO player cards to play alongside each other to earn you extra points. Dazzle your opponent with a combo-attack or combo-defence and create your best line-up!

<b>Id</b>	<b>Name (Team)</b>	<b>Card Type</b>	<b>Id</b>	<b>Name (Team)</b>	<b>Card Type</b>	<b>BONUS</b>
11	Paulo Díaz (River Plate)	Team Mate	12	Emanuel Mammana (River Plate)	Team Mate	4D
14	Nicolás De La Cruz (River Plate)	Team Mate	140	Rodrigo Bentancur (Tottenham Hotspur FC)	Team Mate	3C
29	Brandon Mechele (Club Brugge KV)	Team Mate	30	Bjorn Meijer (Club Brugge KV)	Team Mate	2D
34	Andreas Skov Olsen (Club Brugge KV)	Team Mate	123	Christian Eriksen (Manchester United)	Team Mate	2C
38	Hans Vanaken (Club Brugge KV)	Captain	109	Kevin De Bruyne (Manchester City)	Fans' Favourite	4C
47	Júnior Alonso (Clube Atlético Mineiro)	Team Mate	48	Guilherme Arana (Clube Atlético Mineiro)	Team Mate	3D
53	Ademir (Clube Atlético Mineiro)	Team Mate	54	Keno (Clube Atlético Mineiro)	Team Mate	1A
67	Thiago Silva (Chelsea FC)	Team Mate	317	Bremer (Juventus)	Team Mate	2D
69	Jorginho (Chelsea FC)	Team Mate	73	N'Golo Kanté (Chelsea FC)	Fans' Favourite	4C
70	Mateo Kovačić (Chelsea FC)	Team Mate	301	Marcelo Brozović (FC Internazionale Milano)	Team Mate	4C
72	Raheem Sterling (Chelsea FC)	Team Mate	142	Harry Kane (Tottenham Hotspur FC)	Team Mate	4A
83	Trent Alexander-Arnold (Chelsea FC)	Team Mate	103	Kyle Walker (Manchester City)	Team Mate	4D
84	Virgil van Dijk (Liverpool FC)	Team Mate	245	Matthijs de Ligt (FC Bayern München)	Team Mate	5D

85	Fabinho (Liverpool FC)	Team Mate	86	Thiago (Liverpool FC)	Team Mate	3C
90	Mohamed Salah (Liverpool FC)	Team Mate	250	Sadio Mané (FC Bayern München)	Team Mate	5A
104	Bernardo Silva (Manchester City)	Team Mate	134	Bruno Fernandes (Manchester United)	Magician	4C
106	Riyad Mahrez (Manchester City)	Team Mate	111	Phil Foden (Manchester City)	Fans' Favourite	2A
120	Lisandro Martínez (Manchester United)	Team Mate	139	Cristian Romero (Tottenham Hotspur FC)	Team Mate	3D
121	Raphaël Varane (Manchester United)	Team Mate	175	Jules Koundé (FC Barcelona)	Team Mate	3D
124	Antony (Manchester United)	Team Mate	126	Jadon Sancho (Manchester United)	Team Mate	2A
143	Dejan Kulusevski (Tottenham Hotspur FC)	Team Mate	147	Heung-min Son (Tottenham Hotspur FC)	Fans' Favourite	1A
157	Axel Witsel (Atlético de Madrid)	Team Mate	158	Yannick Carrasco (Atlético de Madrid)	Team Mate	3C
160	Antoine Griezmann (Atlético de Madrid)	Team Mate	177	Ousmane Dembélé (FC Barcelona)	Team Mate	4A
176	Gavi (FC Barcelona)	Team Mate	182	Sergio Busquets (FC Barcelona)	Captain	3C
179	Robert Lewandowski (FC Barcelona)	Team Mate	323	Arkadiusz Milik (Juventus)	Team Mate	5A
196	Eden Hazard (Real Madrid C.F.)	Team Mate	305	Romelu Lukaku (FC Internazionale Milano)	Team Mate	3A
197	Rodrygo (Real Madrid C.F.)	Team Mate	198	Vinícius Jr (Real Madrid C.F.)	Team Mate	2A
199	Toni Kroos (Real Madrid C.F.)	Fans' Favourite	201	Luka Modrić (Real Madrid C.F.)	Fans' Favourite	3C
214	Mattéo Guendouzi (Olympique de Marseille)	Team Mate	215	Jordan Veretout (Olympique de Marseille)	Team Mate	3A
216	Cengiz Ünder (Olympique de Marseille)	Team Mate	302	Hakan Çalhanoğlu (FC Internazionale Milano)	Team Mate	1C
230	Sergio Ramos (Paris Saint-Germain)	Team Mate	264	Marcelo (Olympiacos FC)	Team Mate	2D
231	Renato Sanches (Paris Saint-Germain)	Team Mate	232	Vitinha (Paris Saint-Germain)	Team Mate	3C
234	Lionel Messi (Paris Saint-Germain)	Team Mate	237	Neymar Jr (Paris Saint-Germain)	Fans' Favourite	5A
246	Lucas Hernández (FC Bayern München)	Team Mate	335	Theo Hernández (AC Milan)	Team Mate	5D
247	Leon Goretzka (FC Bayern München)	Team Mate	249	Serge Gnabry (FC Bayern München)	Team Mate	2C
268	James Rodríguez (Olympiacos FC)	Team Mate	273	Mathieu Valbuena (Olympiacos FC)	Fans' Favourite	5C
281	Szilveszter Hangya (Mol Fehérvár FC)	Team Mate	282	Kasper Larsen (Mol Fehérvár FC)	Team Mate	3D
287	Szabolcs Schön (Mol Fehérvár FC)	Team Mate	288	Funsho Bamgboye (Mol Fehérvár FC)	Team Mate	2A
303	Joaquín Correa (FC Internazionale Milano)	Team Mate	306	Lautaro Martínez (FC Internazionale Milano)	Team Mate	2A

319	Filip Kostić (Juventus)	Team Mate	324	Dušan Vlahović (Juventus)	Team Mate	1A
320	Manuel Locatelli (Juventus)	Team Mate	321	Paul Pogba (Juventus)	Team Mate	2C
333	Dušan Vlahović (Juventus)	Dominator	362	Dušan Tadić (AFC Ajax)	Captain	2A
338	Ismaël Bennacer (AC Milan)	Team Mate	345	Sandro Tonali (AC Milan)	Fans' Favourite	4C
340	Olivier Giroud (AC Milan)	Team Mate	341	Rafael Leão (AC Milan)	Team Mate	3A
357	Steven Berghuis (AFC Ajax)	Team Mate	358	Mohammed Kudus (AFC Ajax)	Team Mate	2C
371	Barry Douglas (KKS Lech Poznań)	Team Mate	372	Joel Pereira (KKS Lech Poznań)	Team Mate	4D
376	Michał Skóraś (KKS Lech Poznań)	Team Mate	377	Kristoffer Velde (KKS Lech Poznań)	Team Mate	2A
390	Pedro Porro (Sporting CP)	Team Mate	391	Matheus Reis (Sporting CP)	Team Mate	2D
396	Francisco Trincão (Sporting CP)	Team Mate	399	Pedro Gonçalves (Sporting CP)	Fans' Favourite	3A

## 12. TOURNAMENTS

The tournament section lets you challenge more than one team, just like in a real competition. Tournament ranking is set again to zero at the end of every tournament period. Try to be the best every time and climb the charts until you get to be the number one!

The points you can win depend upon the number of participants in each tournament. So don't be afraid to take a few risks and show everyone that you're the best at playing ADRENALYN XL™!

The points table is as follows:

Number of users	Points for each position							
	1º	2º	3º	4º	5º	6º	7º	8º
1	0	0	0	0	0	0	0	0
2-3	1	0	0	0	0	0	0	0
4-10	2	1	0	0	0	0	0	0
11-25	3	2	1	0	0	0	0	0
26-50	5	3	2	1	0	0	0	0
51-80	10	7	5	3	2	1	0	0
81-100	20	10	7	5	3	2	1	0

### 13. SAGA MODE

The SAGA Adrenalyn XL™ is one of the most interesting section of the online game. You can try your skills challenges the Adrenalyn XL™ teams in more than 24 different levels throughout the World. Complete the SAGA, be the best Adrenalyn XL™ player!

The first level is available for any user. To unlock the entire game mode, users have to enter at least 30 unique codes.

### 14. HOW TO GET COINS

There are several ways to earn coins:

- Win matches
- Burn cards code
- Complete a section of your virtual binder
- Complete your daily tasks
- Complete the survey
- Level up
- Buy them for real money
- Find a special card and activate it!

### 15. SPECIAL CARDS

**BONUS CARDS:** you can use these cards to increase the scores of your player cards during a challenge. You can pick them during a game to strengthen the value of your card, but you have to use them carefully since you will only be allowed to use three bonus card during the same match.

**LUCKY CARDS:** these cards are similar to the bonus cards, but the effective value can vary depending on the pack you've activated. In a MEDIUM RISK pack, you'll probably find a really positive BONUS. The LUCKY CARDS, as the name suggests, are random, giving the game a bit of uncertainty but also making it much more exciting...

**TRAINING CARD:** you can increase the value of your Team Mate using this special feature card. With this card, you can put a basic player card in the training room for 1 hour. At the end of that time, that player card will receive a permanent extra score. During the training period, your card can not be used in any challenge. Training cards can be used to increase the defensive and attack values of your player cards by a maximum of 2 points for attack and defensive value. Only one card can be in-training at a time and not all card types can be trained.

**PENALTY CARD:** this card can be used during a match as the last chance to save the point. If your opponent wins a card comparison, you can decide to play the penalty card, committing a foul. Then your opponent has to take a penalty – if you save it, the point is saved; otherwise your opponent wins the point and the

match will continue. Important: the player card who committed the foul can't be used in the next challenge. Not available on mobile app.

**STADIUM CARD:** in real football matches, home advantage is one of the most important factors for a team to win. You can use the STADIUM CARD in a similar way. These exclusive digital cards will add points (+1 defense value, +1 midfield value, +1 attack value) to each player associated to the team of the stadium that you have in your line-up. Use the power of your stadium!